

ILLINOIS JUNIOR RODEO ASSOCIATION BY-LAWS

2010 Edition



The Illinois Junior Rodeo Association (IJRA) is a non-for-profit organization dedicated to providing a forum for young Cowboys and Cowgirls to learn and develop sportsmanship, character, horsemanship and other rodeo skills and to compete with other children their own age in a family environment.

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2010 Illinois Junior Rodeo Association

By-Laws

This nonprofit organization shall be known as the Illinois Junior Rodeo Association. The Illinois Junior Rodeo Association is referred to in the following also as the "Association" and the "I.J.R.A."

Article I

Objectives:

- A. To establish a non-profit organization to promote junior rodeo in the state of Illinois.
- B. To develop a spirit of fair competition and appreciation of good sportsmanship among the contestants.
- C. To safeguard the interests of sponsoring agencies and to protect the health and welfare of contestants and livestock in competition.
- D. To provide an Illinois Junior Rodeo Finals under the supervision and direction of the Executive Committee as hereinafter defined at the time and place designated by such committee.

Article II

Student Members:

- A. Membership in the association shall be open to all persons who are in kindergarten through the eighth grade, not having reached the age of 15 years and who are Illinois residents. Proof of age and grade level shall be required.
- B. The age of each contestant shall be determined as of September 1 of the preceding year. Age changes shall become effective at the beginning of the rodeo season.
- C. Membership is required for competition in the I.J.R.A. approved rodeos. Payment of membership fees as set by the Board of Directors and enrollment in and payment of I.J.R.A. insurance is mandatory. Insurance and membership dues must be paid not less than two (2) weeks before the first rodeo in which the member intends to participate.
- D. Non-members may participate in clinics offered with the stipulation that their parents or guardian(s) execute a stipulation waiving all possible liability that might arise from such participation and further provide proof of insurance for the non-member.
- E. To be eligible to compete in the I.J.R.A. Finals, a contestant must compete in at least three (3) other I.J.R.A. approved rodeos yearly.
- F. Any Illinois Junior Rodeo Association member who resided in Illinois, at the beginning of the rodeo season, has competed in an I.J.R.A. event, and paid membership dues and insurance fees, but then moves to another state is eligible to compete the current rodeo season.

Article III

Adult Memberships and Fees:

- A. All adult members must pay the membership fees established by the Board of Directors from time to time. All parents or legal guardian(s) of any student member must be an adult member of the Association. Signature of a parent or legal guardian on a consent form shall be deemed to be consent by parent or guardian to member in the association.
- B. All membership fees and dues shall be placed in a general fund to be used in the promotion, operation, and general welfare of the Association

- C. Membership fees and dues must be paid before any person may vote at any membership meeting on any matter, including the election of Directors or Officers. In addition, before any person may be elected to hold a District or Association office, the person's membership dues must be paid.
- D. Any Illinois resident over 18 years of age shall be eligible for adult membership. In addition, any parent or guardian who lives outside the State of Illinois is eligible for adult membership.

Article IV

Board of Directors:

- A. The business affairs of the Association shall be managed and controlled by the Board of Directors. They shall have the right to do all things convenient and necessary in conducting the affairs of the Association, including the establishment of such committees, as they deem necessary to assist the Officer in their duties.
- B. Three (3) districts are hereby established for the purpose of determining representation on the Board of Directors.
- C. There are three (3) adult directors elected from each district. The districts are hereinafter defined in Article VII. Initially, one director shall serve a three (3) year term, one (1) a two (2) year term, and one (1) a single year term. Thereafter, the retiring Director's term shall be filled by electing a Director to serve for a three (3) year term with the result being one (1) new Director shall be elected each year.
- D. The members of the Executive Committee as hereinafter defined shall not be members of the Board of Directors. However, in the event of a tie on any vote of the Board of Directors, the President (or Vice President, if the President is absent) shall have one (1) vote to break the tie
- E. Each director shall have one (1) vote.
- F. Each district shall elect (1) Student Director to serve a one (1) year term. Each Student Director shall have one (1) vote at any meeting of the Board of Directors. The Student Director's duties are:
 - a. Representing the students at Board meetings.
- G. Observing the rodeo competitions.
- H. Acting as the first contact for student contestants with questions or disputes at rodeo competitions.
- I. The Board of Directors will be given two weeks (14 days) personal notice prior to any board meeting in which there is to be a vote to change any by-laws or rules. Each director shall then utilize the time before the meeting to ascertain the opinion of the district members on the issues to be addressed. The Board of Directors shall hold an annual meeting without notice other than this provision immediately following the annual meeting of membership generally held in January or February each year. The Board of Directors may provide by resolution the time and place for holding additional meetings without notice other than such resolution. Special meetings of the Board of Directors may be called from time to time, by or at the request of the President or any two (2) Directors. The person or persons calling such meetings shall fix the time and place for such special meeting.
- J. The Board of Directors must make all amendments to the by-laws or rules. A quorum of two-thirds (2/3) of the members of the Board of Directors must be present at the time of voting. Student Directors will be included in calculation of a quorum. A simple majority of the quorum present shall be sufficient to carry a vote. The members of the Board of Directors should endeavor to obtain a consensus of the District's membership at the mid-

winter generally held in January or February of each year or other membership meeting before making any by-law or rule changes.

- K. Any director absent from three (3) consecutive meetings shall be removed from the Board of Directors. The District shall therefore elect a new Director to fill the dismissed Director's term.
- L. The organization may indemnify the Officers, Directors, or Agents under the following conditions:
 - a. The organization may as the Board of Directors shall determine, indemnify any person who was or is a party or is threatened to become a party to any threatened, pending or completed action, suit or proceeding, whether civil, criminal, administrative, or investigative (other than an action by or in the right of the organization) by reason of the fact that such person is or was a Director, Officer, employee, or agent of another organization, partnership, joint venture, trust, or other enterprise against expense (including attorney's fees) judgments, fines, and amounts paid in settlement actually and reasonably incurred by such person in connection with such action, suit, or proceeding by judgment, order settlement, conviction or upon a plea of nolo contendere or its equivalent, shall not, of itself, create a presumption that the person did not act in good faith and in a manner which he or she reasonably believed to be in or not opposed to the best interest of the organization, and with respect to any criminal action or proceeding, had reasonable cause to believe that his / her conduct was unlawful.
 - b. The organization may, as the Board of Directors shall determine indemnify any person who was or is a party or threatened to be made a party to any threatened, pending or completed action or suit by or in the right of the organization to procure a judgment in its favor by reason of the fact that such person is or was a Director, Officer, or agent of the organization, or is or was serving at request of the organization as a Director, Officer, employee, or agent of another corporation, partnership, joint venture, trust, or other enterprise against expenses (including attorney fees) actually and reasonably incurred by such person in connection with the defense or settlement of such action or suit if he or she acted in good faith and in a manner he or she reasonably believed to be in or not opposed to the best interests of the organization and except that no indemnification shall be made in respect of any claim, issue, or matter as to which such person shall have been adjudged to be liable for negligence or misconduct in the performance of his / her duty to the organization unless and only to the extent that the court in which such action or suit was brought shall determine upon application that despite the adjudication of liability, but in view of all circumstances of the case, such person is fairly and reasonably entitled to indemnity for such expense which the court shall deem proper.
 - c. To the extent that a Director, Officer, or agent of the organization has been successful, on the merits or otherwise in the defense of any action, suit, or proceeding referred to in Section 1 and 2 hereof or in defense of any claim, issue, or matter therein, such person shall be indemnified against expenses actually and reasonably incurred by such person in connection therewith.
 - d. Any indemnification under Section 1 & 2 hereof (unless ordered by a court) shall be made by the organization only authorized in the specific case upon a indemnification of the Director, Officer, or agent is proper in the circumstance because he or she has met the applicable standard of conduct set forth in Section 1 and 2 hereof. Such determination shall be made (a) by the Board of Directors by a majority vote of the quorum consisting of Directors who were not parties to such action, suit, or proceeding, or (b) if such a quorum is not obtainable, or even if obtainable, a quorum if disinterested

- Directors so directs, by independent legal counsel in a written opinion or (c) by the members
- e. Expense incurred in defending a civil or criminal, suit, or proceeding may be paid by the organization in advance of the final disposition of such action, suit, or proceeding as authorized by the Board of Directors in the specific case, upon receipt of an undertaking by or on behalf of the Directors, Officer, or agent to repay such amount, unless it shall ultimately be determined that her or she is entitled to be indemnified by the organization as authorized in this Article
 - f. The indemnification provided by this Article shall not be deemed exclusive of any other rights to which those seeking indemnification may be entitled under any by-law, agreement, vote of membership, or disinterested Directors or otherwise, both as to action in his / her official capacity and as to action in capacity while holding such office, and shall continue as to a person who has ceased to be Director, Officer, or agent and shall inure to the benefit of the heirs, executors, and administrators of such a person.
 - g. The organization shall have the power to purchase and maintain insurance on behalf of any person who is or was a Director, Officer, or agent of an organization, or is or was serving at the request of the organization as a Director, Officer, or agent of other corporation, partnership, joint venture, trust, or other enterprise against any liability asserted against such person and incurred by such person in any such capacity, or arising out of his / her status as such, whether or not the organization would have the power to indemnify such person against such liability under the provision of these sections.
- M. The members of the Board of Directors shall serve without pay.
 - N. Unless specifically prohibited by the Articles of Incorporation or these by-laws, any action required to be taken at a meeting of the Board of Directors, or any other action which may be taken at a meeting of the Board of Directors, may be taken without a meeting if a consent in writing, setting forth the action so taken, shall be signed by all of the Directors entitled to vote with respect to the proposed matter thereof, or by all the members of such committee, as the case may be. Any such consent signed by all members of the Board of Directors shall have the same effect as a unanimous vote, and may be stated as such in any titled document.
 - O. A member of the Board of Directors may participate in a meeting of the Board of Directors by means of a conference telephone or similar communication equipment enabling all members participating in the meeting to hear one another and participation in a meeting pursuant to this provision shall constitute presence in person at such meeting.
 - P. All meeting of the Board of Directors shall be open to the membership of the Association.

Article V

Executive Committee:

- A. There shall be an Executive Committee consisting of:
 - a. President
 - b. Vice-president
 - c. Secretary-Treasurer
 - d. Rodeo Secretary- The Rodeo Secretary shall be a non-voting member of the Executive Committee.
 - Each officer shall serve a one (1) year term. Election of these officials shall be held during or immediately following the IJRA State Finals. All members, (student and adult) in good standing shall be entitled to one (1) vote per office.
- B. Executive Committee members must be adult members of legal age to enter into and negotiate contracts on behalf of the Association.

- C. All Executive Committee meetings shall be open to all members of the Association.
- E. All Executive Committee members shall serve without pay.
- F. No member of the Executive Committee may serve as Director. If a Director is elected to the Executive Committee, his or her District must elect another Director to complete the Executive Committee member's term. A Director may act as member of the Executive Committee of any District, but not as a member of the Executive Committee of the Association.

- G. Duties of Officers are defined as follows:
 - a. Duties of the President: It is the President's duty to preside over all meetings of the Association as a whole, the Board of Directors, or the Executive Committee. The President shall be an ex-officio member of all committees. With approval of the Board of Directors, the President (with the assistance of the other members of the Executive Committee) shall be primarily responsible for negotiating with sponsors and organizing the State Finals.
 - b. Duties of the Vice-President: The Vice-President is to function as President in the absence of the President. The Vice-President shall perform such duties as assigned by the Executive Committee or the Board of Directors. In the event of a vacancy occurring in the office of the President, the Vice-President shall serve as President until the next meeting for election of Officers.
 - c. Duties of the Secretary-Treasurer: The Secretary-Treasurer shall keep complete minutes of all meetings of the Association, the Board of Directors, and the Executive Committee. The Secretary-Treasurer shall preserve all documents of the Association, and attend to all correspondence necessary in the conduct of the Association. The Secretary-Treasurer shall collect and receive all dues and funds of the Association and shall deposit such funds in the bank designated by the Board of Directors.
 - d. Duties of Rodeo Secretary: The Rodeo Secretary shall administer call-in, provide day sheets to contestants, provide list of contestants and events entered to Secretary-Treasurer, administer stock draws, calculate and preserve records of all results and points for Association Rodeos and provide access to results and points to all Association Rodeo contestants and members.

Article VI

Removal of Officers, Directors, or Members:

- A. Any Member, Officer, or Director (whether elected by the membership or appointed by the Board of Directors) may be removed from office or his / her membership revoked by the Board of Directors. Grounds for removal include, but are not limited to:
 - a. Death;
 - b. Out of state residence;
 - c. Conduct blatantly detrimental to the Association or its purpose;
 - d. Engagement in acts of cheating or attempting to cheat;
 - e. Engagement in acts which attempt to fix the outcome of a rodeo event or competition;
 - f. Threats;
 - g. Bribery;
 - h. Influence, harassment, or coercion of a judge;
 - i. Theft from the Association;

- j. Failure to pay membership dues;
- B. A person who is being considered by the Board of Directors for removal has the right to appear before the Board of Directors to be heard. Any Officer or Director being considered for removal shall not serve in his or her capacity as an Officer or Director at any meeting being conducted to consider his or her removal.

Article VII

1. Fiscal Year:

The Fiscal Year of the Association shall run from October 1 through September 30. Memberships and terms of Officers and Directors shall run concurrently with the Association's fiscal year.

Article VIII

District Organizations:

- A. The State of Illinois shall be divided into three (3) districts for the purpose of determining Board of Directors representation and for the conduct of at least two (2) rodeos by each District.
 - a. District 1 shall comprise from the Northern Illinois boarder, south to Illinois Route 17.
 - b. District 2 shall comprise from Illinois Route 17 south, to Illinois Route 16.
 - c. District 3 shall comprise from Illinois Route 16, south to Illinois boarder.
- B. The Board of Directors may modify the district boundaries from time to time. Modification to the Districts was last made on February 13, 2010. As of this date all new members will abide with the boundaries stated above. All existing members (families) affected shall have the (1) one time option of moving with the new boundaries or Grandfathering into their existing district.
- C. Each Association member shall also be a district member based on the location of his or her personal residence or the location of the residence of his or her legal guardian or custodial parent. No Association member may be a member in more than one (1) district.
- D. Each district shall elect a President and a Secretary – Treasurer to carry on and conduct the business of the district. Each district may elect a Vice-President or other Officer as the district membership may determine is necessary from time to time. Those Officers shall constitute the district's Executive Committee.

Article IX

Distribution of Entry Income:

- A. All entry fees taken in at an association-approved rodeo, which total \$600.00 or less, shall accrue to the Association. Entry income from an Association approved rodeo, which exceeds \$600.00, shall be divided between the Association and the District. The Association shall receive the first \$600.00 and any amount in excess of the \$600.00 shall be divided between the Association and the District with the Association receiving 60% of the excess and the District receiving 40% of the excess.

Article X

Audit:

- A. An Audit Committee consisting of the District Secretary-Treasurer from each district shall be established each year. The Audit Committee shall be responsible for auditing the books and records of the Association Secretary-Treasurer.
- B. The Audit Committee shall conduct an annual audit of the Association's books and records as soon as possible after the State Finals.
- C. The Audit Committee may also conduct such additional audits, as any one of the members deems necessary. In addition, any two members of the Board of Directors or the Association President may request an audit of the books or records from time to time.

Article XI

Miscellaneous Rules:

- A. No stallions shall be used to compete in any rodeo event.
- B. The American flag shall be carried in all grand entries.
- C. An ambulance will be available during all Association approved rodeo performances.

Article XII

Judges:

- A. All Association approved rodeos will have two (2) judges who will be selected by the Officers of the District hosting the rodeo. The I.J.R.A. State Finals shall have two (2) judges selected by the Executive Committee.
- B. Judges' decision will be final in all cases.
- C. If a question should arise about a judge, timer, or flagger decision, no complaint shall be allowed except first through the Student Director or Event Director. The Student Director shall take the complaint to the Event or Arena Director, who shall then take the complaint to the judge or official. Such complaint shall be made before the end of the performance or slack in which the question arose. If the Event or Arena Director determines that the protest is based upon a possible misinterpretation of an event rule, the director shall describe the protest and the rule upon which it is based to the judge. If the judge agrees that an erroneous ruling has been made and that the error is correctable, then the judge shall modify the ruling accordingly. Otherwise, the decision shall stand.

Parental Interference:

If the parent or guardian of a contestant protests a decision of a judge or official, said contestant shall be disqualified for that day's rodeo and shall lose all points and awards earned that day. There shall be no exceptions to this rule.

Article XIII

Dissolution:

Upon the dissolution of the organization, The Board of Directors shall, after paying or making provisions for the payment of all the liabilities of the organization, dispose of all assets of the organization exclusively for the purposes of the organization in such manner, or to such organization or organizations organized and operated exclusively for charitable, educational, religious, or scientific purposes as at the time qualified as an exempt organization or organizations under section 501 (c) (3) of the Internal Revenue Code of 1986 (or the corresponding provision of any future United States Internal Revenue Law), as the Board of Directors shall determine. Any such assets not so disposed of shall be disposed of by the Court of Common pleas of the county in which the principal office of the organization is then located, exclusively for such purpose to such organization or organizations, as said court shall determine, which are organized exclusively for such purpose.

General Rules

Divisions:

- A. There shall be two (2) separate divisions, one for boys and one for girls.
- B. These two (2) gender divisions shall be further split by grade level into three (3) subdivisions each. Those subdivisions shall be K-2nd, 3rd-5th, and 6th-8th. Additionally, a contestant must meet age requirements as follows: K-2nd at least 5 years and no older than 8 years, 3rd-5th at least 8 years and no older than 11 years, 6th-8th at least 11 years and no older than 14 years.
- C. No contestant may compete in any division for more than three years.
- D. Points shall be kept and awards made for each of the six (6) subdivisions.
- E. K-2 boys division must pick a maximum of 5 of the 7 events offered that they will participate in at the beginning of the season and can not switch after 1st rodeo entry.

Events Offered:

Boys	Girls
<u>K-2 Division</u>	<u>K-2 Division</u>
Calf Riding	Barrel Racing
Goat Tail Tying	Pole Bending
Steer Daubing	Goat Tail Tying
Team Roping (heeling) Adult Header	Team Roping (heeling) Adult Header
Breakaway Calf Roping	Breakaway Calf Roping
Barrels Racing	
Pole Bending	
<u>3-5 Division</u>	<u>3-5 Division</u>
Steer Riding	Barrel Racing
Goat Flank and Tie	Pole Bending
Steer Daubing	Goat Flank and Tie
Team Roping (heeling) Adult Header	Team Roping (heeling) Adult Header
Breakaway Calf Roping	Breakaway Calf Roping
<u>6-8 Division</u>	<u>6-8 Division</u>
Steer Riding	Barrel Racing
Goat Flank and Tie	Pole Bending
Chute Dogging	Goat Flank and Tie
Team Roping Student Teams	Team Roping, Student Teams
Step-down Calf Roping	Breakaway Calf Roping
	<u>All Ages</u>
	Princess Contest

Point Rodeos:

Each district may host as many rodeos as they wish; however, each district may hold only 2 (two) rodeos, which count for points for year-end awards.

Point System:

The Illinois Junior Rodeo Association shall use a ten (10) point accumulative system. The maximum number of points, which could be earned per event, would be ten (10) points. Points are given for ten (10) places.

Place	Points
1 st	10
2 nd	9
3 rd	8
4 th	7
5 th	6
6 th	5
7 th	4
8 th	3
9 th	2
10 th	1

A total of 55 points are available in each event. K-2 Boys will take points in only 5 events and those events must be specified before the first Rodeo. Those will be the only 5 events they are allowed to participate in.

The I.J.R.A. State Finals Rodeo shall be one rodeo with two (2) go-arounds. The two go-arounds results shall be tallied as described below.

Definition of **Aggregate** as used in rodeo: The **accumulated** time or score for both go-arounds. Further, a person receiving a time or score on only one go-around will place behind all persons receiving a time or score on both go-arounds.

State Finals Awards - the two go - around **times** or **scores** are added and the lowest time or highest score wins. From those totals, places are calculated. From those places, points are assigned to determine State Finals Awards and State Finals All-Around Champions.

State Finals points towards the End of the Year Awards – for each individual go-around the place is calculated based on the lowest time or highest score. From those places points are assigned. These are TWO sets of points to be added to the accumulated points for the year-end awards. A THIRD set of points is also added to the accumulated points for year-end awards, which are assigned for the place earned from the AGGREGATE (as calculated above) at State Finals.

All-Around Awards:

The purpose of the All-Around Award is to recognize those contestants that exhibit versatility in their skills. All Around Cowboys and Cowgirls will be chosen based on the highest total points earned for the sum of all events. The All-Around Champion must compete in more than one event.

Rodeo Dates:

For those wishing to sponsor an I.J.R.A. rodeo must be submitted to the I.J.R.A. Secretary-Treasurer four (4) weeks in advance.

Entries:

- A. All members' entries must be accompanied by a signed I.J.R.A. release form.
- B. Event fees shall be set by the Executive Committee.
- C. There will be an office charge of \$5 per event.
- D. Any stock charge must be advertised in advance and shall be set by the rodeo sponsor.

- E. No entries will be accepted after the call in date.
- F. Members who called in and entered a rodeo will be required to call out one (1) day ahead of the rodeo should they decide not to compete. If contestants enter a rodeo in which they fail to call out or compete, those contestants must pay all entry fees for the rodeo in which they failed to call out before they will be allowed to compete in another I.J.R.A. rodeo.
- G. Contestants must check in by the designated time or phone in an emergency, such as mechanical breakdown, etc.
- H. The Board of Directors shall decide on the legitimacy of any excuse for not calling out or checking in on time.

Timing Equipment:

- A. In all cases, at least three (3) times must be used. One (1) timing device shall be an electric eye. Two (2) timing devices shall be manually operated stopwatches.
If an electric eye timer malfunctions and cannot be repaired in a manner that does not cause undue delay, the averaged time of the manually operated watches shall be used only for those contestants.
- B. Timers must record both the automatic timer and the manual timer.
- C. All times are to be recorded, even those marked disqualified.
- D. One (1) judge must have a stopwatch for riding and goat tying events.
- E. Roping barriers may be manual or electric.

Draw:

- A. Bulls shall be drawn.
- B. All contestants must be drawn.
- C. All stock shall be clearly marked.
- D. No contestant in any event shall have the same animal two days in a row.

Timed Events:

- A. Barrel score line may not be over ten (10) feet.
- B. Flag judge is to flag a time and then signal disqualification if necessary. Time will be recorded in case there is a protest.
- C. A contestant will be given a rerun if interfered with by officials, chutes, or others in the arena **if the contestant stops immediately at the point of interference.**

Regulations for Contestants:

- A. All I.J.R.A. competition shall be open to any member who meets the requirements set forth in the by-laws and rules.
- B. All I.J.R.A. contestants must have a release form signed by their parent or legal guardian before entering any I.J.R.A. sponsored or approved event. I.J.R.A. insurance must be enrolled in and paid before any contestant shall be allowed to compete in any I.J.R.A. approved rodeo.
- C. **No alcoholic beverages are permitted on I.J.R.A. rodeo grounds.**

Conduct and Attire:

- A. Western saddle and equipment is required.
- B. Western attire is required for all contestants, helpers, and personnel entering the arena during a performance. All contestants must wear western attire to all awards presentations.
- C. Clowns and medical personnel are exempt from the attire code.
- D. Western attire consists of long sleeve shirt, cowboy boots, and a cowboy hat. Sneaker type "sports shoes" are **not** acceptable. Safety helmets may be worn for all events in lieu of cowboy hats while in competition. Flak vests are considered acceptable attire and may be required.

- E. Only officials and a limit of two (2) helpers are permitted to assist a contestant in any event.
- F. The use of profanity, obscenity, fighting, abuse of stock, or any form of cheating shall be penalized by disqualification.
- G. Back numbers must be worn at all times on grounds or at motel.

Standard Ground Rules:

- A. All contestants shall leave the arena immediately after competing.
- B. Contestants shall clear the arena one (1) hour before the stated starting time of a performance.
- C. Contestants shall not run any staked pattern after it has been staked or marked.
- D. All contestants are required to attend a meeting with the judges and arena directors before the first performance of a rodeo for the purpose of explaining all ground rules in affect for that rodeo. Those may include additions to the standard ground rules.
- E. Contestants will not be allowed to ride double while on rodeo grounds or in grand entry. Horses cannot be lead in the grand entry.
- F. The decision of any judge, flagman, or timer will be final and no protest by contestant will be permitted, except through the Student Director or Event Director. Such protest shall be made before the end of the performance or slack in which the question arose. If the arena director determines that the protest is based upon a possible misinterpretation of an event rule, the arena director shall at the first opportunity, describe the protest and the interpretation of the rule upon which it is based to the judge. If the judge agrees that an erroneous ruling was made and that the error is correctable, then the judge shall modify the ruling accordingly. Otherwise the decision shall stand.
- G. All contestants are required to read the rules carefully, particularly those relating to the contests or events in which they enter.
- H. Failure to understand rules will not be accepted as an excuse.

Contestant Disqualifications:

- A. Contestant will be disciplined and can be disqualified by judges, executive committee (or at State Finals, by the Board), and arena director, for any offense listed under this section. The person or persons disqualifying the contestant shall notify contestants as soon as possible.
- B. In case of a contestant disqualification under this section, the contestant is entitled to a hearing with the executive committee or the Board.
- C. Any contestant will be disqualified from an event for any of the following offenses. If they are disqualified for any of these offenses, they may be disqualified from **all** events at that rodeo, at the discretion of the Board of Directors depending on the severity of the offense.
 - a. Attire - Contestants, parents, adults, helpers, and assistants must wear western attire; western hats (no ball caps), long sleeved shirt (must be down) with collar and cuffs (no sweat shirts, T-shirts or pullovers allowed) western boots (no sneaker-type sport shoes), at all times during a performance and in the following areas:
 - (a) All arenas
 - (b) Stock Working areas
 - (c) Chute areas
 - 1) The only exception to the shirt sleeve rule will be in calf and steer riding; a rider may roll up sleeves two rolls, not to exceed the elbow on riding arm only, when competing.

- 2) Violators of this rule will be disqualified upon the discretion of the judges or the arena director. Contestants must wear numbers on their backs at all times when rodeo, or rodeo grounds, or any rodeo function. All contestants must have shirt tails tucked in at start of their competition.
- b. Stock - Contestant will be disqualified for being in a pen with the livestock at any time except when accompanied by stock contractor, arena director, judge, or when assigned to work in those areas.
Mistreatment of rodeo stock or contestant's horse will also result in disqualification.
 - c. Rodeo - Contestant will be disqualified if not ready when called upon. Disqualification may result if contestant fails to follow directions on Grand Entry. All contestants of the I.J.R.A. must make an honest effort when competing in the arena. Contestant's number must be visible when competing.
 - d. Conduct - Having any association with alcoholic beverages, narcotic, other non-medical or illegal drugs while in attendance at any I.J.R.A. rodeo, whether at a motel or on rodeo grounds or going to and from the rodeo or at any rodeo function will result in disqualification.
Rowdy behavior, quarreling, or fighting in the actual domain of the arena at any time, or any place during the duration of the rodeo will result in disqualification. Contestants will be disqualified for vandalism at any place or any time.
Cheating or attempting to cheat will result in disqualification.
Contestants will be disqualified if any contestants, parents, or person associated with a contestant attempting to fix, threaten, bribe, influence, harass, or coerce the judges at any time between the opening and closing of a rodeo.

Rodeo Officials:

A. Arena Director

The purpose of the arena director is to assure that the rodeo is conducted in accordance with the I.J.R.A. rules and to the best interest of the contestants.

The I.J.R.A. Board of Directors approves arena directors at the mid-winter meeting prior to up coming rodeo season. Arena directors will be responsible for carrying out the duties stated herein:

- a. Management of the arena before and during the rodeo.
- b. Carrying out I.J.R.A. rules and responsibilities as stated in the rulebook.
- c. Stock contractors and host district committee will abide by the arena director's decisions.
- d. It shall be the arena director's responsibility to insure contestants compete on the stock drawn for them. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken.
- e. All judges will meet with arena directors before the rodeo and discuss their respective events and judging procedure.
- f. Unsatisfactory stock is eliminated from competition draw if identified by arena director.

B. Rodeo Secretary

No one except the secretary, or a designee, shall be allowed to accept entries at a rodeo.

- a. When a draw is performed, a receptacle containing the numbers must be used. The receptacle containing the numbers must be held above the drawing secretary's head and numbers shaken between each number drawn.

- b. Rodeo secretary is required to post information as to when and where draw will be held.
- c. The draw at all rodeos shall be posted where the contestants can examine it.
- d. Contestants are privileged to see the records of all contestants in any event in which they takes part at the end of each go-around at a reasonable time so secretary and judge may be present.
- e. Judges' score sheets will be turned in to the rodeo secretary and posted after each performance.
- f. Markings must be totaled by the judges and checked by: the secretary or designee in the presence of the judges.
- g. Scores will not be changed once turned in except in case of an obvious mathematical error, and judges only will make these changes.
- h. One (1) contestant constitutes an event.

C. Timer Personnel

- a. Timers, ideally, should have prior experience with electric timers.
- b. Timers must work from the same position in all performances of a go-around.
- c. Management must provide a place for timers and announcers to work without obstruction or undue interference.
- d. Timers for the go-around may not be changed after the first run except for sickness or injury, or by the request of an I.J.R.A. official because of timer's incompetence, or through agreement of the rodeo committee and I.J.R.A. officials.
- e. Electric eye timers with electric digital clock and two hand held watches shall be used, with the time indicated by an electric eye or if necessary, the average of the watches of the official timers to be the official time.
- f. When the electric eye fails to work for one or more contestants during a performance the manual backup time will be used only for those electronically missed. Complete electric timer must be backed up by a flagger and two manual stop watches.
- g. One timer will record the times that appear on the electric readout. Two timers will operate the watches and record the average time, which is shown thereon.
- h. These timers will operate from the flagger's signals.
- i. Line on fence for flaggers should be well marked. These markers should be checked every performance along with the other arena markers (barrel, pole, etc.) and re-staked if pulled out.
- j. When both the electric eye and watches malfunction and no time is recorded, contestant will be given a rerun at a time designated by the judges and arena director.

D. General

- a. Events with a 45 second time limit may have penalties, which will exceed the 45 second time limit.
- b. Lap and tap — means no barrier to be used, flagger to flag time when the animal's nose clears the gate.
- c. All riding events shall be timed, either for six (6) seconds or for four (4) seconds depending on the event; time will start when animal's front shoulder passes the plane of the chute.

- d. These events shall be conducted without an open catch pen gate at all rodeos: Breakaway roping, step down calf roping, team roping, steer daubing, and chute dogging:

E. Judges – General

- a. Judges and flaggers for rodeos shall be chosen with regard to their integrity, ability, and availability.
- b. Judges (including Queen Judges) and flaggers shall not officiate a rodeo in which a member of their immediate family is contesting.
- c. All judges will meet with officials and discuss their events and judging procedure.
- d. Queen Judges will meet with the queen chairman.
- e. Judges must read and be familiar with the I.J.R.A. rulebook. All judges should be sent an official rulebook seven (7) days prior to their assigned rodeo.
- f. No barrier judge, flag judge, or riding judge may be changed during the course of a go-around except in the case of sickness or incompetence and then by the request of an I.J.R.A. official in agreement with the rodeo committee.
- g. Judges must remain available to the rodeo office until the rodeo secretary has made a final check of the books.
- h. If one judge is injured and could not score a ride the other judge's score shall stand as total score.
- i. Judges shall conduct themselves in a manner fitting and proper to one afforded the honor of officiating at an I.J.R.A. approved event.
- j. Any misconduct on the part of the judges at any I.J.R.A. approved rodeo, such as drinking immediately prior to or during the contest, use of abusive language, showing obvious favoritism to, or discrimination against, either an individual or a horse performing in the contest shall make them subject to being barred from officiating subsequent I.J.R.A. rodeos.
- k. The decision of any judges, flaggers, or timers will be final, and no protest by contestant will be permitted, except first through the Student Director or Event Director. Such protest shall be made before the end of the performance in which the question arose. If the arena director or event director determines that the protest is based on a possible misinterpretation of an event rule, the director: shall at the first opportunity, describe the protest and the rule it is based on to the judge. If the judge agrees that an erroneous ruling was made and that the error is correctable, then the judge shall modify the ruling accordingly. Otherwise, the decision shall stand.

Event Rules

In the Fall of 2009 the Illinois Junior Rodeo Association voted to modify the Event Rules to more emulate the Event Rules of the National High School Rodeo Association. The content of the following rules were copied from the N.H.S.R.A. rule book then modified based on the advisement and votes of the I.J.R.A. Officers and Board of Directors.

Steer Daubing Offered to: Boys Only Divisions K-2 and 3-5

I. TIME LIMIT:

1. There will be a 45 second time limit, excluding penalties.

II. EQUIPMENT:

1. Western-type equipment must be used.
2. Daubing stock and marking materials will be furnished by the I.J.R.A.
3. Two (2) side lines will be drawn on the steer's side, from belly to back at shoulder and hip.
4. Cattle neck ropes on steers must be tied with string or rubber bands.
5. In steer daubing, the score will be ten (10) feet.
6. Rope barrier will be used in 3-5 only.

III. GENERAL RULES:

1. Contestants may change horses.
2. Daubing box shall be part of the arena during daubing.
3. Once score line has been set in timed events, it will not be changed in that go-around or rodeo nor can length of box be changed.
4. Lap and Tap will be used with a 10 foot score line.
5. Should the barrier break at any point other than designated breaking point, the decision is up to the barrier judge. If contestant obviously beats the barrier, but the staples are pulled out or barrier rope is broken and string unbroken, barrier judge may assess a ten (10) second penalty. Otherwise, this will not be considered a broken barrier.
6. If barrier does not work but time is recorded, contestant will get time, but there will be no penalty for broken barrier.
7. If barrier fails to work and official time has not started, contestant will get stock back if stock is qualified on in the field; therefore entitling the contestant to a rerun without penalties.
8. If barrier fails to operate and stock is brought back, contestant must take animal over during or immediately after the same performance.
9. If barrier equipment hangs on animal and contestant tries the animal, he accepts the animal. If contestant pulls up, he will receive the same animal back.
10. Steer belongs to contestant when he calls for it with the following exceptions:
 - A. Steer escapes from arena:
 - a. Flagger drops flag-time stops,
 - b. Contestant gets the steer back lap and tap,
 - c. The time expired prior to the steer escaping will be added to the lap and tap time.
 - B. Mechanical Failure of arena or timing equipment.
 - C. Contestant is fouled by chute:
 - a. Judge's decision determines whether action is considered foul,
 - b. Contestant must immediately declare foul by "pulling up,"
 - c. Contestant gets steer back.

- d. If contestant continues to proceed with the event after possible foul, contestant accepts the results and is given this time.

11. Time to be taken between two flags.

12. If barrier fails to operate and official time started, contestant will receive time without penalties.

IV. EVENT RULES:

1. Contestant shall overtake steer and daub on marked side.

2. Dauber may leave from either box.

3. Anyone daubing from the off side in the steer daubing must notify the rodeo secretary when entering, and if possible, the barrier should be arranged on the off side for such contestants.

4. There shall be no hazer.

5. A legal daub shall consist of any mark, smear or double daub anywhere inside the lines while not touching any line and being below the spine.

6. Field judge shall flag time when dauber/contestant signals by raising daubing end of stick above the plane of his head.

V. SCORING AND PENALTIES:

1. Timed event judge will not flag contestant out until time is recorded.

2. Judge is to flag time, then flag contestant out if run is not legal.

3. There will be a ten (10) second penalty assessed for breaking the barrier.

4. Contestant will be disqualified for any abusive treatment of steer or his horse.

5. Contestant will be disqualified if he attempts to in any way tamper with steer or chutes.

6. Dauber who loses stick will receive no time.

7. Any daub out of the lines or on a line will receive no time.

8. The contestant will be disqualified if the daub is made before the horse clears the box.

9. A ten second penalty shall be assessed if barrier is broken.

VI. RERUNS:

1. If an animal escapes from the arena, flag will be dropped and watches stopped. Contestant will get animal back with lap and tap start and time already spent will be added to the time used in qualifying, plus any penalties.

2. Reruns will not be given due to faulty equipment furnished by the contestant.

3. If a judge recognizes an error was made in flagging, a rerun must be declared before the contestant leaves the arena.

4. A steer must be rerun before it is used by another contestant.

5. When both the electric and manual watches fail and no time is recorded, contestant will be given a rerun at a time designated by the judges and arena director plus any barrier penalties. If there were barrier penalties, then the rerun will be a lap and tap start. This rerun will be given only if stock was qualified on the field.

VII. OFFICIALS:

1. There shall be two or more timers, a field flag judge, and a barrier judge.

2. Barrier judge is responsible to change barrier string whenever it may have been weakened, or on request of next contestant.

3. Barrier judge shall keep a record of the length of the barrier trip rope each performance to assure the same start for contestants each performance.

4. Barrier equipment must be inspected by the judge before each event. If equipment is faulty, it must be replaced.

5. Barrier judge shall be sure that no one can stand close enough to barrier or equipment to tamper with it.

6. A ten (10) foot tap must be on hand for the barrier judge to measure and check for ten (10) foot barrier ring rule.

7. The fairness of the daub will be determined by the judges. The judge's decision is final.

VIII. STOCK:

1. Cattle used for other events should not be used for steer daubing if at all possible.
 2. Animals used for this event should be inspected. Objectionable stock will be eliminated.
 3. During a performance, if the steer escapes the arena and must be returned, the crew will return the steer in the same manner as originally worked. Several head will be brought back together. No animal may be re-penned by itself.
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Step Down Calf Roping Offered to: Boys Only Division 6-8

I. Time Limit

There will be a thirty (30) second time limit.

The judge will determine legitimate time allowed before contestant calls for animal.

A Rope Barrier will be used.

II. General Rules

1. Contestant may change horses in Tie Down Roping.
2. Roping Box — shall be part of the arena during roping events.
3. Refer to page 120 in the NHSRA Rule Book for Score Line Diagram.
4. Once score line has been set in timed events it will not be changed in that go, nor can length of box be changed.
5. Lap and Tap — No barrier to be used. If barrier judge is used to flag the start, he shall flag the animal when animal's nose crosses the starting line.
6. The line judge must have a tape measure in his possession in case the short end of the barrier is carried. The pigtail of the barrier should not exceed 10 inches in length. A longer pigtail on a barrier will often be carried when the barrier should have been broken. If the pigtail is carried more than 10 feet from the pin, the barrier may be waived, providing the contestant did not obviously beat the barrier. However, if the contestant has obviously broken the barrier you may still impose a beating-the-barrier penalty.
7. Should the barrier break at any point other than designated breaking point, the decision is up to the barrier judge. If contestant obviously beats the barrier, but the staples are pulled or barrier rope is broken and string unbroken, barrier judge may assess a ten second fine. Otherwise, this will not be considered a broken barrier.
8. If barrier does not work but time is recorded, contestant will get time, but there will be no penalty for broken barrier.
9. If barrier fails to work and official time has not started, contestant will get stock back if stock is qualified on in the field, entitling contestant to a rerun without penalties.
10. If barrier fails to work, and stock is brought back, contestant must take same animal over during or immediately after the same performance.
11. If barrier equipment hangs on animal and contestant tries the animal, he accepts animal. If contestant pulls up, he will receive the same animal back.
12. Calf belongs to contestant when he calls for it, regardless of what happens, with the following exceptions:
 - A. In any timed event, if an animal escapes from the arena, the field judge will drop flag and all watches will be stopped. Contestant will receive original animal back with a lap-and- tap start. Time already accumulated will be added to time used to complete the qualifying run. If

time is not recorded, the contestant will receive a 10- second penalty for any jump or any loop used.

B. In cases of mechanical failure.

C. If in the opinion of the line judge contestant is fouled by barrier, contestant shall get his calf back, providing contestant declares himself by pulling up.

13. A contestant must be on his horse and his horse must break the plane of the barrier with his draw breaking the plane of the score line before he is allowed to compete.

14. Time to be taken between two flags.

15. It shall be the arena director's responsibility to see that contestants compete on the stock drawn for them. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken.

16. This event shall not be conducted with an open catch pen gate at any rodeo.

III. Event Rules

1. This event is open to boys only.

2. A neck rope must be used. Contestants must adjust rope and reins in a manner that will prevent the horse from dragging the calf.

3. Calves may be pushed out by contestant's assistant providing they are ready.

4. Two loops will be permitted.

5. If roper intends to use two loops, he must carry two ropes.

6. If second loop falls from saddle or contestants hand before used, it cannot be rebuilt.

7. Contestant cannot receive any assistance after crossing starting line.

8. Contestant must rope calf, dismount, go down on the rope, and touch any part of the calf's body.

9. Any catch is legal, catch as catch can rule.

10. Once the tag is made, contestant must declare the tag by raising at least one hand above his shoulders.

11. Rope must hold calf until roper gets hand on calf.

12. In case the field judge flags out a roper that still legally has one or more loops coming, the judge may give the same calf back, lap and tap, plus time already lapsed and any barrier penalties. If time was not recorded, the contestant will receive a 10- second penalty for any loop used. Contestant to only get to use remaining loop.

IV. Scoring and Penalties

1. In order for time to be considered official, barrier flag must operate.

2. Timed event judge will not flag contestant out until time is recorded.

3. Judge is to flag time, then flag contestant out if run is not legal.

4. There will be a ten- second penalty assessed for breaking the barrier.

5. Roping calf without releasing loop from hand will disqualify catch.

6. Contestant will be disqualified for any abusive treatment of calf or his horse.

7. Any intentional dragging of calf regardless of distance will result in a no time. Intentional dragging shall be defined as caused by contestant. Excessive dragging of calf will receive a no time. Excessive dragging shall be defined as moving the calf six or more feet after the contestant has called for time. However, if in the opinion of the judge, the dragging was caused by something outside of the control of the contestant, the judge may give the contestant his time. Dragging the calf while the contestant is tying the calf will not be considered excessive dragging.

8. Roper will be flagged no time for touching calf, or string or by touching rope to train his horse after giving finish signal, or by dragging calf after he remounts horse.

9. If any part of the pusher breaks the plain of the chute gate before the calf releases the barrier, the contestant receives a no time.

10. No rattling of chute. A timed event contestant may not have someone rattle the chute for him. This applies in both the performance and the slack. The contestant and/or person rattling the chute shall be disqualified.

11. Time should be taken with the average of two (2) times at all Rodeos.

V. Reruns

1. In any timed event if animal escapes from the arena, flag will be dropped and watches stopped. Contestant will get animal back with lap and tap start, and time already spent will be added to time used in qualifying plus barrier penalties, if any.

2. If rope is on animal, contestant will get animal lap and tap with rope on it in chute.

3. No rerun will be given due to faulty or broken equipment furnished by contestant.

4. If the judge sees he has made an error in flagging, he must declare a rerun before the contestant leaves the arena.

5. A calf must be rerun before it is used by another contestant.

6. When the digital clocks malfunction and no time was recorded from digital watches, if stock was qualified on in the field, contestant will be given a rerun at a time designated by the Judges and the Arena Director, plus any barrier penalties. If barrier penalties, then lap and tap start.

7. If there must be a rerun of calves to complete a go- round, all calves must be tied down before any stock is drawn.

8. In Tie Down Roping, if an animal fails to break the neck rope and time is officially started by the contestant, that animal belongs to the contestant. However, if time is started by the animal and the calf roper remains behind the plain of the barrier for approximately 10 seconds that animal should be considered a sulking animal and replaced using the misdraw procedure.

VI. Officials

1. There shall be two or more timers, a field flag judge, and a barrier judge.

2. A field flag judge must ask contestants if they want a second loop. Once a contestant has been flagged out, he will receive no stock back.

3. Barrier judge is responsible to change barrier string whenever it may have been weakened, or on request of the next contestant.

4. Barrier judge shall keep a record of the length of the barrier trip rope each performance to assure the same start for contestants each performance.

5. Barrier equipment must be inspected by the judge before each timed event. If equipment is faulty, it must be replaced.

6. Barrier judge shall be sure that nobody can stand close enough to barrier or barrier equipment to tamper with same.

7. Height of barrier in timed events shall be from 32" to 36" measured at the center of the box.

8. If the horse excessively drags the calf after roper has dismounted, field judge may stop horse.

VII. Stock

1. Calves must be uniform in weight and breed.

a. Minimum weight 180lbs.

b. Maximum weight 230lbs.

2. Animals used for this event should be inspected and objectionable ones eliminated.

3. During any performance if an animal escapes the chutes or pens before it is called for by the contestant, or if an automatic barrier fails to work and the stock is brought back, that animal will be returned by the arena director and the labor crew during or at the end of that performance in the same manner he was originally worked or brought to the pens for contesting. At least several head of animals will be brought back together. No animal may be repenned by itself. Decisions will be made by the arena director about when stock is repenned.

Chute Dogging
Offered to: Boys Only
Division 6 - 8

I. Time Limit:

There will be a thirty (30) second time limit.

II. General Rules:

1. Bucking chute shall be part of the arena during dogging events.
2. Once score line (gypsum line) has been set it will not be changed in that go.
3. Score line will be parallel to bucking chutes. It will be set at ten (10) feet in front of bucking chute. The measurement will be made with chute gate in the closed position.
4. The line (barrier) judge will flag the start when the animals' nose crosses the score line.
5. Steer belongs to contestant when he calls for it, regardless of what happens, with the following exceptions:
 - A. In any timed event, if animal escapes from the arena, field judge will drop flag and all watches will be stopped. Contestant will receive original animal back with a lap and tap start. Time already accumulated will be added to time used to complete the qualifying run.
 - B. In cases of mechanical failure.
 - C. If in the opinion of the line judge contestant is fouled by chute, contestant shall get his steer back, providing contestant declares himself by pulling up.
6. Time shall be taken between two flags.
7. It shall be the arena directors' responsibility to see that contestants compete on the stock drawn for them. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken.
8. This event shall not be conducted with an open catch pen gate at any rodeo.
9. All steers shall be turned out in the same direction and the same chute will be used.

III. Event Rules:

1. A left delivery chute must be used and all chute dogging runs must be made from the same chute.
2. With steers loaded in bucking chute, dogger gets beside the steer, right hand in front of or behind right front shoulder. When dogger calls for the steer the chute gate will be opened. Dogger must keep right hand in front of or behind shoulder until the steer's nose crosses the score line. If dogger moves into throwing position or touches either horn before steer's nose crosses score line there will be a ten (10) second penalty added to time. If steer is thrown before crossing the score line the dogger will be disqualified.
3. It is the contestant's responsibility to check for broken horns.
4. There will be a designated helper assigned by the Arena Director. The helper cannot pass the plane of the chute gate.
5. Contestant is considered working the steer when the steer leaves the chute.
6. If steer gets loose, dogger may take no more than one step to catch steer.
7. After crossing the start line, wrestler must bring it to a stop or change its direction and twist it down.
8. If steer is accidentally knocked down or thrown before being brought to a stop or is thrown by wrestler putting animal's horns into the ground, it must be let up to all four feet and then thrown.
9. Steer will be considered thrown down only when it is lying flat on its side, or on its back with all four feet and head straight.
10. Wrestler must have hand on steer when flagged.
11. Contestant is required to turn steer's head so that he can get up.

12. A steer falling in the opposite direction the steer wrestler is attempting to throw him (dog fall) the contestant may choose to turn the steer's head to correspond with the leg position to make this a legal fall.

IV. Scoring and Penalties:

1. In order for time to be considered official, barrier flag must operate.
2. Timed event judge will not flag contestant out until time is recorded.
3. Judge is to flag time, then flag contestant out if run is not legal.
4. Contestant will be disqualified for any abusive treatment of steer.
5. Contestant will be disqualified if he attempts in any way to tamper with steers or chute.
6. Time should be taken with the average of two (2) times at all rodeos.
7. Dogger will be disqualified if animal is thrown before start line.
8. If steer falls on it's own before nose crosses line, steer must be let up and not thrown until steer's nose crosses line.
9. There will be a 10 second penalty added if dogger moves right arm to the right horn (throwing position) before start line. This will be referred to as breaking the barrier.

V. Reruns:

Refer to Steer Wrestling section of NHSRA Rulebook with the following change:

1. Rule 4: Change rule to read: A steer must be rerun before it is used by another contestant. Fresh steers may be added to the herd after they have been released from the bucking chute and thrown down. It is the responsibility of the steer wrestlers to throw the cattle, at a time mutually agreed upon with the stock contractor.
2. Exclude rule #7.

VI. Officials:

1. There shall be two or more timers, a field flag judge, and a barrier judge.
2. The fairness of the catch and throw will be left to the judges, and their decision will be final.
3. Field flagger is required to watch contestant and steer until animal is turned loose.
4. Barrier judge will stand on the start line on right side of the steer and flag when the animal's nose crosses the line indicating the start of the run.
5. Field flagger will flag when the animal is legally thrown indicating the end of the run.

VII. Optional Rules:

1. A whistle may be used to signal when the steer has crossed the start line.
2. The same judge can be used to flag the start and the finish.

VII. Stock

1. Animals used for this event should be inspected and objectionable ones eliminated.
 - a. Minimum weight of 300lbs.
 - b. Maximum weight of 550lbs.
2. Fresh steers added to bunch that have not been used must be bulldogged from chute and thrown down. It is the responsibility of steer wrestlers to throw the cattle at a time mutually agreed upon with the stock contractor.
3. All steers must be thrown before competed on.
4. Contestant will not be required to compete on a crippled steer or steer with broken horn.
5. During any performance if a steer escapes the chutes or pens before it is called for by the contestant, or if an automatic barrier fails to work and the stock is brought back, that steer will be returned by the arena director and the labor crew during or at the end of that performance in the same manner originally worked or brought to the pens for contesting. At least several head of animals will be brought back together. No animal may be repenned by itself. Decisions will be made by the arena director about when stock is repenned.

Breakaway Calf Roping
Offered to: Boys and Girls
Divisions K – 2 & 3 – 5 Boys and Girls
Division 6 – 8 Girls Only

I. Time Limit:

There will be a forty-five (45) second time limit for all divisions K-2 and 3-5 and a thirty (30) second time limit for division 6-8.

II. General Rules:

1. Contestant may change horses in breakaway roping.
2. Roping Box—shall be part of arena during roping events.
3. Refer to page 120 of the NHSRA Rule book for Score Line Diagram.
4. Once score line has been set in timed events, it will not be changed in that go, nor can length of box be changed.
5. Lap and Tap - No barrier to be used. If barrier judge is used to flag the start, he shall flag the animal when animal's nose crosses the starting line.
6. Division K-2 shall have no barrier
7. The line judge must have a tape measure in his possession in case the short end of the barrier is carried. The pigtail of the barrier should not exceed 10 inches in length. A longer pigtail on a barrier will often be carried when the barrier should have been broken. If the pigtail is carried more than 10 feet from the pin, the barrier may be waived, providing the contestant did not obviously beat the barrier. However, if the contestant has obviously broken the barrier you may still impose a beating-the-barrier penalty.
8. Rope barriers shall be used.
9. Should the barrier break at any point other than designated breaking point, the decision is up to the barrier judge. If contestant obviously beats the barrier, but the staples are pulled or barrier rope is broken and string unbroken, barrier judge may assess a ten-second fine. Otherwise, this will not be considered a broken barrier.
10. If barrier does not work, but time is recorded, contestant will get time, but there will be no penalty for broken barrier.
11. If barrier fails to work and official time has not started, contestant will get stock back if stock is qualified on in the field, therefore entitling contestant to a rerun without penalties.
12. If barrier fails to work, and stock is brought back, contestant must take same animal over during or immediately after the same performance.
13. If barrier equipment hangs on animal and contestant tries the animal, contestant accepts the animal. If contestant pulls up, they will receive the same animal back.
14. Calf belongs to contestant when they call for it, regardless of what happens, with the following exceptions:
 - A. In any timed event, if an animal escapes from the arena, the field judge will drop flag and all watches will be stopped. Contestant will receive original animal back with a lap-and-tap start. Time already accumulated will be added to time used to complete the qualifying run. If time is not recorded, the contestant will receive a 10-second penalty for any jump or any loop used.
 - B. In case of mechanical failure.
 - C. If, in the opinion of the line judge, contestant is fouled by barrier, contestant shall get their calf back, providing contestant declares them self by pulling up.
15. A contestant must be on their horse and their horse must break the plane of the barrier with their draw breaking the plane of the score line before they are allowed to compete.

16. Time to be taken between two flags.

17. It shall be the arena director's responsibility to see that contestant competes on the stock drawn for contestant. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken.

18. This event shall not be conducted with an open catch pen gate at any rodeo.

III. Event Rules:

1. This event is open to boy and girls divisions K-2 and 3-5 and division girls only division 6-8.

2. Two loops will be allowed if two ropes are carried.

3. Ropes are to be tied to the saddle horn with nylon string. A knot must be at the end of the rope with the string tied at the knot. There will be no tail. A white flag that is visible to the flagman or judge must be attached at the knot end of the rope.

4. Rope must be tied to the horn with a nylon string and may not be run through bridle, tie down, neck rope or any other device.

5. String will be provided and will be inspected by designated official before each contestant competes.

6. The second rope must remain tied until used and must not be broken away from the saddle horn.

7. Should the contestant miss with the first loop and her second loop becomes uncoiled or loose and touches the ground, she will receive a no time.

8. Only a white cloth must be attached to the rope at the saddle horn so the judge can tell when the rope breaks from the horn.

9. The calf's head must pass through the loop. The loop must draw up on any part of the calf's body behind the head.

10. Rope must be released from contestant's hand to be a legal catch.

11. In case the field flag judge flags out a roper that still legally has one or more loops coming, the judge may give the same calf back lap and tap, plus time already lapsed and any barrier penalty.

12. Ropers must be mounted when time is taken.

13. In case the field judge flags out a roper that still legally has one or more loops coming, the judge may give the same calf back, lap and tap, plus time already lapsed and any barrier penalties. If time was not recorded, the contestant will receive a 10-second penalty for any loop used. Contestant to only get to use remaining loop.

IV. Scoring and Penalties:

1. In order for time to be considered official, barrier flag must operate.

2. Timed event judge will not flag contestant out until time is recorded.

3. Judge is to flag time, then flag contestant out if run is not legal.

4. There will be a ten-second penalty assessed for breaking the barrier.

5. Roping calf without releasing loop from hand will disqualify catch.

6. Contestant will be disqualified for any abusive treatment of calf or her horse.

7. The contestant will receive no time should she break the rope away from the saddle horn by hand. However, if the rope should dally around the horn, the contestant may ride forward, undally the rope and then stop her horse to make the rope break away.

8. If any part of the pusher breaks the plain of the chute gate before the calf releases the barrier, the contestant receives a no time.

9. No rattling of chute. A timed event contestant may not have someone rattle the chute for her. This applies in both the performance and the slack. The contestant and/or person rattling the chute shall be disqualified.

10. Time should be taken with the average of two (2) times at all Rodeos.

V. Reruns:

1. In any timed event, if an animal escapes from the arena, flag will be dropped and watches stopped. Contestant will get animal back with lap and tap start, and time already spent will be added to time used in qualifying plus barrier penalties, if any.
2. During any performance if an animal escapes the chutes or pens before it is called for by the contestant, or if an automatic barrier fails to work and the stock is brought back, that animal will be returned by the arena director and the labor crew during or at the end of that performance in the same manner he was originally worked or brought to the pens for contesting. At least several head of animals will be brought back together. No animal may be repenned by itself. Decisions will be made by the arena director about when stock is repenned.
3. No rerun will be given due to faulty or broken equipment furnished by contestant.
4. If the judge sees he has made an error in flagging, he must declare a rerun before the contestant leaves the arena.
5. A calf must be rerun before it is used by another contestant.
6. When the digital clocks malfunction and no time was recorded from digital watches, if stock was qualified on in the field, contestant will be given a rerun at a time designated by the Judges and the Arena Director, plus any barrier penalties. If barrier penalties, then lap and tap start.
7. In breakaway roping, if an animal fails to break the neck rope and time is officially started by the contestant, that animal belongs to the contestant. However, if time is started by the animal and the breakaway roper remains behind the plain of the barrier for approximately 10 seconds that animal should be considered a sulking animal and replaced using the misdraw procedure.

VI. Officials:

1. There shall be two or more timers, a field flag judge, and a barrier judge.
2. A third official may be used to help determine legal catches or any infractions of the rules. This official need not be mounted.
3. Flag judge will make final decision.
4. A field flag judge must ask contestants if they want a second loop. Once a contestant has been flagged out, she will receive no stock back.
5. Barrier judge is responsible to change barrier string whenever it may have been weakened, or on request of next contestant.
6. Barrier judge shall keep a record of the length of the barrier trip rope each performance to assure the same start for contestants each performance.
7. Barrier equipment must be inspected by the judge before each timed event. If equipment is faulty, it must be replaced.
8. Barrier Judge shall be sure that nobody can stand close enough to barrier or barrier equipment to tamper with same.
9. Height of barrier in timed events shall be from 32" to 36" measured at the center of the box.

VII. Stock

1. Calves must be uniform in weight and breed
 - a. Minimum weight 180lbs.
 - b. Maximum weight 350lbs.
2. Animals used for this event should be inspected and objectionable ones eliminated.
3. If horned, not to exceed 2 inches.

Goat Tail Tie & Goat Flank and Tie
Offered to Both Boys and Girls
Divisions: K-2, 3-5 and 6-8th

I. Time Limit:

There will be a forty-five second time limit for all K-5th contestants and a thirty (30) second time limit for 6th -8th contestants excluding penalties.

II. General Rules:

1. Starting lines in goat tying will be subject to ground rules.
2. A clearly visible starting line shall be provided.
3. The stake and the starting line will be permanently marked for the entire go-round.
4. A contestant may change horses in this event.
5. A contestant may enter the arena at the speed of her choice.
6. Arena permitting, the gate will be in the center between the two goats allowing each contestant the same length run at the goat.
7. Arena gate must be closed immediately after she enters the arena and kept closed.
8. Time to be taken between two flags.
9. Time will start when the horse's nose crosses the starting line.
10. Tie all goats down three (3) times before the Rodeo.
11. Have collars the same and snug. Ropes the same length. Goats the same size and weight.
12. Flagmen stand in identical places each performance.
13. Goats to be tied; right, left, right and left. (This will be posted on the stock draw). This will be reversed on next go. All goats used in the draw to be tied a maximum of five (5) runs before another run on the goats can begin.
14. During Goat Tying, the arena will be dragged at regular intervals, to be determined by the Arena Director.
15. Goat handlers must stand directly behind goat. Judges and directors will position themselves so they are able to have a clear view of the goat rope and horse but not in the path of contestant.

III. Event Rules:

1. This event is open to both boys & girls.
2. There should be at least a 15-yard starting line.
3. Starting line will be 100 feet from stake.
4. The goat should be tied to a stake with a rope ten feet in length.
5. Stake should be completely under the ground so that no part of it is visible or above ground.
6. **K-2 contestants only:** A two inch by twelve inch (2" x 12") ribbon or gauze will be supplied by rodeo officials for all contestants. The K-2 contestants must be mounted and must ride from starting line to the goat, dismount, and tie gauze or ribbon around the tail. If possible the tail of the goat should be shaved. The tie for all K-2 contestants must remain in place for five (5) seconds.
7. **3-8 contestants only:** All contestants must be mounted on a horse when entering the arena and must ride from the starting line to the goat, dismount from their horse, throw the goat by hand, cross, wrap and tie by hand, at least three (3) feet together with a leather string, pigging string or rope. No wire is to be used in the goat string. **Boys** will be required to tie with a pig string only. Contestant should string front leg, then cross and tie any three legs with pigging string. There must be at least one wrap around all three legs and finish with a half edge or hooey. All 3-8 contestants goats must stay tied for six (6) seconds.
8. If the goat is down when the contestant reaches it, goat must be elevated high enough that it has the opportunity to regain its feet and then stand clear of the goat when the tie is finished.

9. Legs must remain crossed and secure for 6 seconds after completion of tie. While the judge is performing the 6-second procedure, the contestant will make no gestures, motions or noises to distract the goat. This will be considered trying to take an unfair advantage and will result in a disqualification.
10. To qualify as a legal tie, there will be at least one complete wrap around at least three legs, and a half hitch, hooey or knot. The contestant must tie the goat by hand with no pre-made wraps, coils, knots, hooeys or half hitch.
11. Time will start when the horse's nose crosses the starting line.
12. Time will stop when she signals the completion of the tie.
13. The contestant must move back three (3) feet from the goat before the judge will start the six (6) second time limit on the tie - for the goat's legs to remain crossed and tied. If contestant gets rope that is holding goat wrapped around her leg, she may ask the judge if she can remove it. After getting permission from judge, removing rope and moving back three (3) feet her six (6) second time limit will start.
14. Qualified persons other than goat tying contestants will be used as goat holders. Goats must be held at furthest point from starting line and released as starting flag drops.
15. If a goat is injured, the contestants involved with the injured goat will automatically be assigned the extra goat regardless of the possible difference in runs or ties on the goat.

IV. Scoring and Penalties:

1. Timed event judge will not flag contestant out until time is recorded.
2. Judge is to flag time, then flag contestant out if run is not legal.
3. The tie will be passed on by a field judge and if it is not secure for six seconds, the contestant will receive no time.
4. Contestant will receive a no time for touching the goat or tie string after signaling she is finished.
5. If the contestant's horse crosses over the rope or goat, or if the contestant's horse comes in contact with the goat or rope prior to the contestant signaling for time, a ten (10) second penalty will be assessed.
6. If the goat should break away because of the fault of the horse, the contestant will receive no time between flags.
7. A five (5) second penalty will be assessed if the contestant enters the arena without her hat on her head.
8. Time should be taken with the average of two (2) times at all Rodeos.

V. Reruns:

1. No run will be given due to faulty or broken equipment furnished by contestant in any event.
2. If the goat should break away, it will be left to the judges' discretion whether she will get a rerun.
3. When both the digital clocks malfunction and no time was recorded from digital watches, if stock was qualified on in the field, contestant will be given a rerun at a time designated by the Judges and the Arena Director, plus any penalties.
4. If the judge sees he has made an error in flagging, he must declare a rerun before the contestant leaves the arena.

VI. Optional Rules:

Electric timer and at least two (2) digital watches shall be used, with the time indicated by the electric timer, or, if necessary, the average of the watches used by the official timers to be the official time.

VII. Stock

1. Goats shall be uniform in size and breed with a weight limit of 40 lbs. per goat. Pigmy goats are not allowed to be used in the goat tying event.
2. Sharp horns shall be tipped or wrapped.

3. If you are holding a single performance rodeo and the entire goat tying contestants are run at one time, you must have an extra goat in case one of the other goats get injured.
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Team Roping
Offered to: Boys and Girls
Divisions K-2 and 3-5 Heels with Adult Header
Division 6-8 Contestant Team

I. Time Limit:

There will be a forty-five (45) second time limit for all divisions K-2 and 3-5 and a thirty (30) second time limit for division 6-8.

II. General Rules:

1. Contestant may change horses in team roping.
2. Roping Box — shall be a part of the arena during team roping.
3. Refer to page 120 of NHSRA Rule book for Score Line Diagram.
4. Once score line has been set in timed events, it will not be changed in that go nor can length of box be changed.
5. Lap and Tap - no barrier to be used. If barrier judge is used to flag the start, he shall flag the animal when animal's nose crosses the starting line.
6. The line judge must have a tape measure in his possession in case the short end of the barrier is carried. The pigtail of the barrier should not exceed 10 inches in length. A longer pigtail on a barrier will often be carried when the barrier should have been broken. If the pigtail is carried more than 10 feet from the pin, the barrier may be waived, providing the contestant did not obviously beat the barrier. However, if the contestant has obviously broken the barrier you may still impose a beating-the-barrier penalty.
7. A rope barrier shall be used.
8. Should the barrier break at any point other than designated breaking point, the decision is up to the barrier judge. If contestant obviously beats the barrier, but the staples are pulled or barrier rope is broken and string unbroken, barrier judge may assess a ten-second fine. Otherwise, this will not be considered a broken barrier.
9. If barrier does not work but time is recorded, team will get time, but there will be no penalty for broken barrier.
10. If barrier fails to work and official time has not started, contestant will get stock back if stock is qualified on in the field, therefore, entitling contestant to a rerun without penalties.
11. If barrier fails to work, and stock is brought back, contestants must take the same animal over during or immediately after the same performance.
12. If barrier equipment hangs on animal and contestants try the animal, they accept animal. If contestants pull up, they will receive the same animal back.
13. Steer belongs to contestants when they call for it, regardless of what happens with the following exceptions:
 - A. In any timed event, if an animal escapes from the arena, the field judge will drop flag and all watches will be stopped. Contestant will receive original animal back with a lap-and-tap start. Time already accumulated will be added to time used to complete the qualifying run. If time is not recorded, the contestant will receive a 10-second penalty for any jump or any loop used.
 - B. In cases of mechanical failure.

C. If, in the opinion of the line judge, contestant is fouled by barrier, contestants shall get their steer back, providing they declare themselves by pulling up.

D. In case the field judge flags out a team that still legally has one or more loops coming, the judge may give the same steer back, lap and tap, plus time already lapsed and any barrier penalties. If time was not recorded, the team will receive a 10-second penalty for any loop used. Team to only get to use remaining loops.

14. A contestant must be on his/her horse and his/her horse must break the plane of the barrier with his/her draw breaking the plane of the score line before he/she is allowed to compete.

15. Time to be taken between two flags.

16. It shall be the arena director's responsibility to see that contestants compete on the stock drawn for them. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken.

17. This event shall not be conducted with an open catch pen gate at any rodeo.

III. Event Rules:

1. This event is to be one event only. It may be entered as 2 boys, 2 girls, or 1 boy and 1 girl on one team.

2. Partners' points shall be added separately. If either partner is disqualified, both are out of team roping.

3. A dally team roper can only enter once at any rodeo with the partner of his or her choice; however, a team roping contestant with no partner may request a partner be supplied as a drawn partner from a volunteer list of entered team roping contestants. Thereafter, the team roping contestant must enter with a partner. No points will be awarded to the drawn partner.

4. All changes in lists of roping order to split horses, etc., must be made before any stock for that event is loaded in chute.

5. After stock is loaded, ropers must rope in order listed.

6. Header will start behind barrier using either box, and must throw the first loop at head.

7. In division K-2 Adult header will have head loop placed on steer while in chute and header may be dally in the box but not turn before 60' line.

8. In division 3-5 Adult header will have head loop placed on steer while in chute but may NOT dally and turn before 60' line.

9. Heeler must start from behind barrier line.

10. Time will be taken when steer is roped, both horses facing steer in line with ropes dallied and tight, horse's front feet must be on the ground.

11. Each contestant will be allowed to carry only one rope.

12. Each team allowed three throws in all.

13. In K-2 and 3-5 contestant heeler is allowed two throws.

14. If header misses first throw and heeler moves up and heads steer and header heels with remaining loop points will be awarded to contestants on how they entered event.

15. Roping steer without turning lose of the loop will be considered a no catch.

16. Roper must dally to stop steer or change steer's direction.

17. No tied ropes allowed. This rule does not apply to divisions K -5.

18. The word "dally" means one complete turn around the horn.

19. Ropers must be mounted when time is taken.

20. Steer must be standing up when roped by head or heels.

21. No foul catches can be removed by hand.

22. If steer is roped by one horn, roper is not allowed to ride up and put rope over other horn or head with his hands.

23. If the heeler ropes a front foot or feet in the heel loop, this is a foul catch. Neither contestant may remove the front foot or feet from loop by hand. However, should the front foot or feet come out of the heel loop by the time the field judge drops his flag, time will be counted.

24. In case the field flag judge flags out a team that still legally has one or more loops coming, the judge may give the same steer back lap and tap, plus time already lapsed and any barrier penalty.

IV. Scoring and Penalties:

1. In order for time to be considered official, barrier flag must operate.

2. Division K-2 and 3-5 will not have a barrier.

3. Timed event judge will not flag contestants out until time is recorded.

4. Judge is to flag time, then flag contestants out if run is not legal.

5. There will be a ten-second penalty assessed for breaking the barrier in the division 6-8.

6. Roping steer without releasing loop from hand will disqualify catch.

7. Contestants will be disqualified for any abusive treatment of steer or their horses.

8. There will be only three (3) legal head catches:

A. Both horns.

B. Half a head.

C. Around the neck.

9. If hondo passes over one horn, the loop over the other, the catch is illegal.

10. If loop crosses itself in the head catch, it is illegal. This does not include heel catches.

11. No rattling of chute. A timed event contestant may not have someone rattle the chute for him/her. This applies in both the performance and the slack. The contestant and/or person rattling the chute shall be disqualified.

12. Any heel catch behind both shoulders is legal if rope goes up heels.

13. One hind foot receives five-second penalty.

14. The steer's entire body must be turned and moving forward in tow before the heel loop can be thrown. However, if the steer stops it must only be in tow for the heel loop to be legal. Any heel loop thrown in the switch is considered a crossfire and is illegal and will receive a no time.

15. Steer must not be handled roughly at any time, and ropers may be disqualified if, in the opinion of the field judge, they have intentionally done so.

16. In the event a team roper is disqualified or injured, that team will be eliminated from that event.

17. If header accidentally jerks steer off his feet or steer trips or falls, header must not drag steer over eight feet before steer regains his feet or team will receive no score.

18. If any part of the pusher breaks the plain of the chute gate before the steer releases the barrier, the contestant receives a no time.

19. Broken rope or dropped rope will be considered no time.

20. If the front foot is in the loop when the header dallies, turns off and changes the direction of the steer, it will be an automatic no time.

V. Reruns:

1. In any timed event, if an animal escapes from the arena, flag will be dropped and watches stopped. Contestant will get animal back with lap and tap start, and time already spent will be added to time used in qualifying plus barrier penalties, if any.

2. If rope is on animal, contestants will get animal Lap and Tap with rope on it in chute.

3. No rerun will be given due to faulty or broken equipment furnished by contestant.

4. If the judge sees he has made an error in flagging, he must declare a rerun before the contestants leave the arena.

5. A steer must be rerun before it is used by another contestant.

6. When both the digital clocks malfunction and no time was recorded from digital watches, if stock was qualified on in the field, contestant will be given a rerun at a time designated by the Judges and the Arena Director, plus any barrier penalties. If barrier penalties, then lap and tap start.
7. If artificial horns are jerked off, contestants will receive rerun on same steer, with no penalties other than barrier penalties.
8. In team roping, if an animal fails to break the neck rope and time is officially started by the contestant, that animal belongs to the contestant. However, if time is started by the animal and the header and heeler remain behind the plain of the barrier for approximately 10 seconds that animal should be considered a sulking animal and replaced using the misdraw procedure.

VI. Officials:

1. There shall be two or more timers, a field flag judge and a barrier judge.
2. A field flag judge must ask contestants if they want a second loop. Once contestants have been flagged out, they will receive no stock back.
3. Barrier judge is responsible to change barrier string whenever it may have been weakened, or on request of next contestant.
4. Barrier judge shall keep a record of the length of the barrier trip rope each performance to assure the same start for contestants, each performance.
5. Barrier equipment must be inspected by the judge before each timed event. If equipment is faulty, it must be replaced.
6. If barrier flagman is used, the animal is to be flagged when crossing starting or deadline, in front of flagman.
7. In Division K-2 and 3-5 the barrier flagman will be at the 60' foot line.
8. Barrier judge shall be sure that nobody can stand close enough to barrier or barrier equipment to tamper with same.
9. A tape must be on hand for the barrier judge to measure score line.
10. Height of barrier in timed events shall be from 32" to 36" measured at the center of the box.
11. Adjusting length of barrier trip rope will be accomplished only by tying knots in the rope on either end.
12. Any questions as to catches in this event will be decided by the judges.

VII. Stock

1. Steers must be uniform in weights and breed.
2. Animals used for this event should be inspected and objectionable ones eliminated.
3. All steers shall have horns properly wrapped.
4. During any performance, if an animal escapes the chutes or pens before it is called for by the contestants, or if an automatic barrier fails to work and the stock is brought back, that animal will be returned by the arena director and the labor crew during or at the end of that performance in the same manner he was originally worked or brought to the pens for contesting. At least three (3) head of animals will be brought back together. No animal may be repenned by itself. Decisions will be made by the arena director about when stock is repenned.

Calf, Steer and Junior Bull Riding
Offered to Boys only
Divisions K-2, 3-5 and 6-8

I. Time Limit:

1. K-2 calves will be ridden four seconds, 3-5 steers will be ridden six seconds and 6-8 bulls will be ridden eight seconds.
2. Time to start when the animal's inside front shoulder passes the plane of the chute.

II. General Rules:

1. Contestant is not to use sharp spurs. No part of spur may have sharp edges including rowels and wire locks.
2. No hooks, posts, rings shall be used on calf, steer or bull ropes.
3. Quick release buckle is optional on calf, steer or bull rope on the off side.
4. Contestant will have the right to call judge to pass on whether or not animal is properly flanked to buck the best of its ability.
5. Fall—if any part of rider contacts ground, animal has fallen.
6. No contestant will ride two head in the same event during a performance except for re-rides.
7. Contestants may pull ropes from either side.
8. Contestant must compete on stock drawn for them. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken.
9. Stock is to be drawn for each contestant, then animals will be run into the chute "AS THEY COME". Contestants shall be ready when notified that their animal is in the chute. (Three times will be considered maximum notification.)

III. Event Rules:

1. This event is open to boys only.
2. Rope must have bell. Bell must be in good shape, and not be broken. Bell must be under belly of calf, steer or bull.
3. Riding is to be done with one hand and loose rope, with or without handhold. No wraps of any kind will be allowed!
4. All contestants must wear an athletic protective mouth piece while competing. Mouthpiece may not be trimmed any smaller than the size required to cover all teeth.
5. All contestants must wear a vest designed to protect the chest and back. The vest must be manufactured for rodeo/equestrian events and sold by retailers.
6. Contestants may wear protective head gear instead of western hat.
7. No finger wraps, no knots or hitches to prevent rope from falling off bull when rider leaves him.
8. No more than two men may be on the chute to pull contestant's rope.
9. All calves/steers will or will not be flanked during a single go round. This decision will be posted with the draw before performance begins. This will be determined by the state rough stock director after consulting with the stock contractor and arena director.
10. Steers horns must be tipped to the size of a dime.
11. The judge on the latch side of the chute gate shall serve as a backup timer in the bull riding event or a person assigned by the Arena Director may serve as the back-up timer. The judge's stopwatch reading shall be used as a means of verification when the length of the qualified ride is in question. The judge shall stop his watch when, in his opinion, the contestant has been disqualified for any reason, or when he hears the whistle or horn, whichever comes first. In either instance, the judge will refer to his watch for a time verification on each ride. In any instance where the time is eight seconds or more on the judge's watch, the contestant shall be entitled to a marking without

penalty. In the instance the whistle blows before the eight seconds, the judge must go with the whistle.

IV. Scoring and Penalties:

1. Ride and animal to be marked separately.
2. Mark the ride according to how much the contestant spurs the animal.
3. Figures used in marking the riding events shall range from 1 to 25 on both bucking animal and contestant and use the full spread.
4. No bell—no marking.
5. If contestant makes qualified ride with any part of rope in riding hand, he is to be marked.
6. Contestant will receive no score for any of the following offenses.
 - A. Being bucked off before making the clock of a qualified ride.
 - B. Touching animal, equipment or person with free hand.
 - C. Using sharp spurs.
 - D. Placing spurs or chaps under the rope when the rope is being tightened.
 - E. Not wearing required protective vest and/or mouthpiece.
7. Judges may disqualify a calf, steer or bull rider who has been advised he is next to go if he is not above the animal with his glove on when the previous bull leaves the arena.

V. Re-rides:

1. The matter of the re-rides shall be decided by the judges.
2. Contestants shall not influence the judges by asking for a re-ride at any time.
3. If re-ride is given, judge shall inform the contestant immediately of his marking and an option of a re-ride.
4. Contestant may refuse re-ride and take his marking.
5. Contestant must make his decision immediately.
6. No re-ride will be given due to faulty or broken equipment furnished by contestant in any event.
7. If animal that is drawn for a re-ride is already drawn for another contestant in the same go-round, the contestant with the animal drawn will take it before the man who draws the animal for a re-ride.
8. If an animal that is drawn for a re-ride is already drawn for another contestant in a later go-round, the contestant with the re-ride in the prior go-round will take the animal first.
9. When a final head is to be ridden in riding events, at least two additional head of stock will be available for re-rides.
10. Re-rides may be given only when stock fails to break, stops, or fouls the rider.
11. If, in the opinion of the judges, a rider makes two honest efforts to get out on a chute-fighting animal and is unable to do so, he may have a re-ride drawn for.
12. Contestants who are fouled at chute and declare will be entitled to a re-ride at judges' discretion.
13. If animal falls down out of chute contestant will be entitled to a re-ride at the discretion of the judges.
14. If animal loses flank, fails to break, stops, or fouls rider, rider may take same animal back, providing stock contractor is willing, or he may have re-ride drawn.
15. If an animal that runs off is already drawn for another contestant, that contestant must take the animal already drawn.
16. If that is the second consecutive time the animal has run off, he must be taken out of the draw and an animal drawn for the contestant out of the re-rides.
17. If the pickup man or horse comes in contact with bull before qualified time has elapsed, re-ride will be given on the same animal drawn. Only exception to this rule is if it is that rodeo's last day. The last day, contestant may have same animal back if stock contractor is willing, or re-ride drawn if requested. If stock contractor is not willing, re-ride will be drawn.

18. Contestants may be given a re-ride if flank comes off or breaks, providing the contestant completed a qualified ride.

VI. Stock

1. All horned stock must have horns tipped to at least the size of a half dollar, cut back or kept out of the draw. This is the responsibility of the stock contractor at the discretion of the Arena Director and the judges.
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Pole Bending

Offered to: Girls All Divisions & K-2 Boys

I. Time Limit:

Contestant will be allowed legitimate time from the time she enters arena gate until her time starts by Field Flagger or electric eye.

II. General Rules:

1. Starting lines in pole bending will be subject to ground rules.
2. A clearly visible starting line shall be provided.
3. No two girls may ride the same horse.
4. The horse's nose will be timed as it crosses the starting line.
5. A pole horse shall not be ridden by more than one contestant in this event.
6. There shall be a minimum of 75 feet allowed for stopping, from starting line in poles back to arena fence. (Where arena permits)
7. The poles and the starting line will be permanently marked for the entire go-round.
8. During pole bending events, the arena will be dragged at regular intervals, to be determined by the management. Turnouts and releases must be included in the count.
9. Following pole bending events, the pattern will be dragged or leveled.
10. A contestant may enter the Arena at the speed of her choice.
11. Arena gate must be closed immediately after she enters the arena, and kept closed until pattern is completed and her horse is under control.
12. Contestant may change horses in this event.

III. Event Rules:

1. This event is open to girls only.
2. The pole bending pattern is to be run around six poles.
3. No flags to be used on poles.
4. The distance from the starting line to the first pole shall be 21 feet and spacing between poles shall be twenty-one (21) feet apart. End pole must be twenty (20) feet, at least, from fence.
5. Poles shall be set on top of the ground, six (6) feet in height, and with no base larger than fourteen (14) or less than twelve (12) inches in diameter.
6. Poles must be straight in line.
7. Touching poles is permitted by horse or contestant.
8. A horse may start either to the right or left of the first pole and then run the remainder of the pattern accordingly.
9. Diagram of pattern (See NHSRA Rule book Page 121 for pole pattern)

IV. Scoring and Penalties:

1. Timed event judge will not flag contestant out until time is recorded.
2. Judge is to flag time, then flag contestant out if run is not legal.
3. Knocking over a pole is a five (5) second penalty, per pole.

4. Not following the pole bending pattern will receive a no time. A broken pattern shall be defined as breaking their forward motion to retrace their tracks to finish the pattern and/or passing the plane of the pole on the off side. Example: Should a contestant run by a pole and have to back up or turn around and retrace their tracks, this would be considered a broken pattern. Also, if a pole is knocked down and the contestant does not follow the weave pattern around the original base position of the fallen pole, it is considered a broken pattern.

5. Contestant will be allowed legitimate time from the time she enters arena gate until her time starts by Field Flagger or electric eye. K – 5th grade contestants will be allowed (1) 360 degree circle inside the arena gate while continuing in forward motion. 6th – 8th grade contestants must enter the arena straight away while continuing in forward motion. Judge will determine legitimate problem for pre-start time.

6. If horse re-crosses starting line at any time before the pattern is completed, pattern will be considered broken and run will receive no time.

7. If contestant's horse breaks timer light, by backing through before starting time, time will be considered started.

8. A five (5) second penalty will be assessed if the contestant enters the arena without her hat on her head.

9. When the electric eye fails to work for one or more contestants during a performance, the manual back-up time will be used for those electronically missed. The electric eye controlled times will remain unaltered.

10. Assistant helping pole benders will not be allowed to go past the plane of the main arena gate when they are entering the arena or the contestant will be disqualified. Rule does not apply to division K-2.

11. The contestant is allowed a running start. If the gate is centrally located, contestant must keep forward motion. If a side or corner gate is used, a single spin or pivot is acceptable in either direction or by Arena Director's approval. Failure to comply will be a no time. Contestants in divisions K-5 only will be allowed (1) 360 degree circle inside the arena gate while continuing in forward motion no matter where the gate is located.

V. Re-Runs:

1. No rerun will be given due to faulty or broken equipment furnished by contestant.

2. The battery digital clock will be the first backup time and digital hand-held watches to be second back up time. When both the digital clocks malfunction and no time was recorded from digital watches, contestant will be given a rerun at a time designated by the Judges and Arena Director, plus any penalties.

3. Contestants will carry any penalties with them if they are granted a rerun. If the pole bending is moved, postponed or rerun for safety reasons due to ground conditions, reruns will be penalty free.

Barrel Racing

Offered to: Girls All Divisions & Boys K-2

I. Time Limit:

Contestant will be allowed legitimate time from the time she enters arena gate until her time starts by Field Flagger or electric eye.

II. General Rules:

1. Starting lines in clover-leaf barrel racing will be subject to ground rules.

2. A clearly visible starting line shall be provided.

3. There shall be a minimum of 75' allowed for stopping, from starting line in barrels back to arena fence. (Where arena permits)
4. The barrels and the starting line will be permanently marked for the entire go-round.
5. The horse's nose will be timed as it crosses the starting line.
6. A barrel horse shall not be ridden by more than one contestant in this event.
7. During barrel racing events, the arena will be dragged at regular intervals, to be determined by the management. Turnouts and releases must be included in the count.
8. Following barrel racing events, the pattern will be dragged or leveled.
9. A contestant may enter the arena at the speed of her choice.
10. Arena gate must be closed immediately after she enters the arena, and kept closed until pattern is completed and her horse is under control.
11. Contestant may change horses in this event.

III. Event Rules:

1. This event is open to girls only.
2. The barrels must be twenty (20) feet, at least, from the arena fence.
3. The arena conditions will enable you to determine the distance that the barrels can be apart, provided they are at least 20 feet from the fence.
4. The clover-leaf pattern is the only approved pattern in this event.
5. Touching barrel is permitted by horse or contestant.
6. The front two barrels shall be twenty (20) yards (60 feet) from the starting line as required by arena conditions.
 - A. The maximum distance between the two front barrels shall be thirty (30) yards (90 feet) arena conditions permitting. The maximum distance between the two front barrels and the back barrel shall be 35 yards (105 feet) arena conditions permitting.
 - B. The contestant may start on either the right or left barrel.
 - (1) When starting on the right barrel there will be one right turn and two left around the barrels.
 - (2) When starting on the left side, there will be one left and two right turns around the barrels.
7. Diagram of pattern (See NHSRA Rule book page 122 for barrel pattern).

IV. Scoring and Penalties:

1. Timed event judge will not flag contestant out until time is recorded.
2. Judge is to flag time, then flag contestant out if run is not legal.
3. Knocking over a barrel is a five (5) second penalty, per barrel.
Should barrel be knocked over and it sets up on opposite end, the five (5) second penalty will be assessed.
4. Not following the clover-leaf pattern will receive a no time. A broken pattern shall be defined as breaking their forward motion to retrace their tracks to finish the pattern and/or passing the plane of the barrel on the off side. Example: Should a contestant run by a barrel and have to back up or turn around and retrace their tracks, this would be considered a broken pattern.
5. Contestant will be allowed legitimate time from the time she enters arena gate until her time starts by Field Flagger or electric eye. K – 5th grade contestants will be allowed (1) 360 degree circle inside the arena gate while continuing in forward motion. 6th – 8th grade contestants must enter the arena straight away while continuing in forward motion.
6. Judge will determine legitimate problem for prestart time.
7. If horse re-crosses starting line at any time before the pattern is completed, pattern will be considered broken and run will receive no time.

8. If contestant's horse breaks timer light, by backing through before starting pattern, time will be considered started.
9. A five (5) second penalty will be assessed if the contestant enters the arena without her hat on her head.
10. When the electric eye fails to work for one or more contestants during a performance, the manual back-up time will be used for those electronically missed. The electric eye controlled times will remain unaltered.
11. Assistant helping barrel racers will not be allowed to go past the plane of the main arena gate when they are entering the arena or the contestant will be disqualified. This rule does not apply to division K-2.
12. The contestant is allowed a running start. If the gate is centrally located, contestant must keep forward motion toward the first barrel. If a side or corner gate is used, a single spin or pivot is acceptable in either direction or by Arena Director's approval. Failure to comply will be a no time. Contestants in divisions K-5 only will be allowed (1) 360 degree circle inside the arena gate while continuing in forward motion no matter where the gate is located.

V. Reruns:

1. No rerun will be given due to faulty or broken equipment furnished by contestant.
2. The battery digital clock will be the first backup time and digital hand-held watches to be second backup time. When both the digital clocks malfunction and no time was recorded from digital watches, contestant will be given a rerun at a time designated by the Judges and Arena Director, plus any penalties.
3. Contestants will carry any penalties with them if they are granted a rerun. If the barrel racing is moved, postponed or rerun for safety reasons due to ground conditions, reruns will be penalty free.

Here ends the Event Rules copied and modified from the NHSRA rule book

Princess Contest
Offered to Girls only
Divisions: K-7th Grade

I. QUALIFICATIONS:

1. Any I.J.R.A girl member K-7th grade in good standing shall be eligible for this event.
2. Girls entering the Princess Contest must not be or have been married and/or pregnant.
3. If the current I.J.R.A. Princess is qualified to run for Princess during her reign, then decides to do so, she may not wear current crown or banner during actual competition.

II. JUDGING:

1. All judges will meet at a time and place designed by Princess Chairperson or Coordinator before actual judging takes place.
2. The number of judges will be determined by the Chairperson with input from the Board of Directors. In all cases, an alternate judge will be used during the entire contest. The alternate judge's score will be used only to break ties between first, second, third, and fourth place regarding the Princess Contest total points.

If five judges are used, the high and low scores will be thrown out. The other three scores will be added together to obtain total score.

3. Categories to be judged and points to be used are as follows:

- A. Modeling 1-25 points
- B. Personality 1-25 points
- C. Appearance 1-25 points
- D. Personal Interview 1-50 points

(No questions on sex or religion will be asked. The Chairperson and/or Board of Directors will review written questions.)

- E. Prepared Speech 1-50 points

(Contestant will give a two minute talk, subject or subjects to be selected by Chairperson. Questions should be mailed at least two weeks prior to contest.)

- F. Impromptu Speech 1-25 points

(Contestant will be given a question or subject to respond to.)

- G. Test 1-25 points

(Fifty questions to be taken from the current rule book: 17 true/false, 17 multiple choice, and 16 fill in. Each question is worth 1/2 (.50) points. For the contestant unable to read or complete the fill in questions, an adult Board member or non-biased adult will be assigned to assist contestant. The test scores will go directly to the master sheet.)

- H. Horsemanship 1-50 points

(Each contestant will be judged twice for horsemanship. Each time judged will be worth 25 points.)

4. Total possible points per contestant are 225 points per judge, plus 25 for the test.
5. Positions for competition will be drawn for. In horsemanship, contestants will reverse order in second judging.
6. Princess contest judging is open to the public with the exception of the test and personal interview.

III. ATTIRE:

1. Contestants have the option of suits, dresses, prairie skirts, blouses, dress pants, colored jeans, and shirts during all judged phases of the contest except horsemanship. No dresses or skirts during the crowning ceremony.

2. Horsemanship – five-pocket blue jeans with plain white cotton blouse or shirt (no ruffles, accessories, or tuxedo shirts).
3. All blouses, dresses, and shirts worn in the Princess Contest must have long sleeves, collar, and cuffs.
4. Long sleeves, crown banners, hat, and numbers are required at all times (exception – swimming parties).
5. Any contestant dressed for any Princess function in attire other than what is described above will be penalized five (5) points from each judge.
6. Regular jeans may be worn during feeding and leisure time.

IV. DISQUALIFICATION:

1. Any contestant who is not present and ready to compete at all scheduled and posted times of all events for the Princess Contest will be disqualified (with the exception of a doctor's release). Questionable situations will be reviewed and determined by the Chairperson and the Board of Directors.
2. Any reigning Princess or contestant will be disqualified and must relinquish crown and title for:
 - A. Pregnancy during reign or contest.
 - B. Marriage during reign or contest.
3. Contestants will be automatically disqualified for the wearing of Spandex at any time. (Spandex is a stretch-type material generally used for swim suits and is not felt by the Association to be appropriate.)

V. SCORING:

1. Judges in all categories will sign score sheet, put in signed and sealed envelope (furnished by Chairperson), and return to Chairperson immediately following each category.
2. The Chairperson or a Board Member shall audit the total scores.
3. All scores shall be signed and posted immediately following the announcement of the Princess.

District Map

- District 1: Everything North of Route 17**
- District 2: Everything between Routes 17 and 16**
- District 3: Everything South of Route 16**

